C allows \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ of code and data.

A \_\_\_\_\_\_\_\_\_\_\_ is a diagrammatic representation that illustrates the sequence of operations to be performed to arrive at a solution.

Flowcharts help us review and debug programs easily. (True / **False)**

A flowchart can have any number of start and stop points. **(True** / False)

A \_\_\_\_ is basically the execution of a sequence of statements until a particular condition is True or False.

A **flowchart** is a graphical representation of an algorithm.

**Algorithms** are written using pseudo codes or flowcharts.

A **pseudo code** is a representation of an algorithm in language that resembles code.

Write a pseudo code and draw a flowchart to accept a value in degrees Celsius and to convert it into Fahrenheit. [Hint: C/5 = (F-32)/9]

Write a pseudo code and flowchart to accept a student’s marks in Physics, Chemistry, and Biology. The total of these marks as well as the average should be displayed.

All languages reserve certain words for their internal use. They are called **keywords**.

**Increment(++)** and **decrement(– –)** are unary operators acting only on numeric variables.

A. Bitwise & and | B. Unary and Binary

C. Logical AND D. None of the above

C is case sensitive. (**True** / False)

The number 10 is a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.

The unary arithmetic operators are \_\_\_and \_\_\_ .

A. ++ and – – B. % and ^

C. ^ and $ D. None of the above

Write a C program to find the area and perimeter of a circle.

Write a C program that accepts the salary and age from the user and displays the same on the screen as output.